Fresh Youth - Creative Manager

About Us

Lauderdale House is a fascinating Grade II* historic house dating back to 1582 and located in the beautiful Waterlow Park, Highgate. Situated in the middle of a wide range of diverse communities, we have a unique opportunity to offer a variety of free and funded arts and heritage activities, from schools programmes and monthly family workshops, to research groups and our resident youth collective 'Fresh'. All of our projects have a link to the House's history, connecting visitors with the story of Lauderdale.

Our Fresh Youth collective, run in partnership with Camden Youth Services - Fresh Youth Academy, is for young people aged 13 - 19 (up to 25 with disabilities). We meet every Thursday from 4 - 6pm, 2 - 4pm in the school holidays, for free and fun creative sessions. The programme is youth-led and year-round, running for 50 weeks with closure over the weeks of Christmas and New Year. Workshops are run in-house and projects last 4-6 weeks to help the young people grow in confidence and develop their skillset. Past workshops have included photography, ceramics, bookbinding, watercolour and zines. The sessions are supported by two Youth Workers from Camden Youth Service. For more information on Fresh, please see the link here: https://www.lauderdalehouse.org.uk/learning/fresh-youth

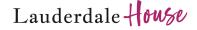
Who we are looking for

The Creative Manager role is an exciting opportunity for a creative practitioner to bring their knowledge of various artforms to lead on Fresh. They will be expected to design and run at least 75% of workshops across a 50-week period. This includes deciding on the artform, writing lesson plans, running sessions, managing Youth Workers and young people to ensure they get the most out of the sessions. They will also be responsible for locking up and securing the building afterwards. For the other 25%, when an external practitioner is present, the Creative Manager will be expected to support the session and continue to manage the Youth Workers and young people. Please see an example timetable on page three.

With regard to specific skills we are looking for someone with:

- Experience in designing, leading and facilitating visual arts sessions in school or community settings with young people (aged 11-25)
- Experience in and confidence with a range of visual artforms
- Confident in managing support staff/youth workers and delegating tasks where appropriate
- Confident in relaying instructions and giving 1:1 support
- Confident working with neurodiverse and SEND individuals
- Highly organised and able to work to tight deadlines
- · Excellent written and verbal communication skills
- Up to date Enhanced DBS and knowledge of Safeguarding practices

Please note we are looking for practitioners with backgrounds in visual arts and craft-based practices as opposed to drama, music or other performing arts.



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key Information

On-site Hours: Thursdays, 3 - 6.3opm (term time), 1 - 4.3opm (holidays)

Please note that there is an additional 2hrs allotted for prep time prior to the workshops. This can be completed on-site at Lauderdale House, or at home/in a studio.

The Creative Manager would be expected to work the majority, but not all, of the holiday dates below: Holiday dates 24/25

• Summer: 24th July, 31st July, 7th August, 14th August, 21st August, 28th August

Holiday dates 25/26

• October Half-Term: 30th October

• Christmas: CLOSED

• February Half-Term: 19th February

• Easter: 2nd April, 9th April

• May Half-Term: 28th May

• Summer: 23rd July, 30th July, 6th August, 13th August, 20th August, 27th August

Fee: £150 a week (inclusive of prep, briefing and report sheet)

If you are interested in the role please email a CV and covering letter to Education & Outreach Manager, Liv Clements, on oclements@lauderdale.org.uk

We are accepting applications on a rolling basis. Our initial deadline is Friday 13th June, but we welcome enquiries after this date.



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Term-Time Example Timetable

- 3.00-3.30 -Arrive and briefing meeting with Education & Outreach Manager (prep completed in advance)
- 3.30-4.00 -Set up room, get refreshments and materials ready
- 4.00-4.20 -Youth Workers and young people arrive and have refreshments, brief Youth Workers on session
- 4.20-5.00 -Activity
- 5.00-5.10 -Break
- 5.10-5.50 -Activity
- 5.50-6.00 -Wrapping up, young people and youth workers support tidying up
- 6.00-6.30 -Finish packing up and fill out report sheet (includes information about how the session went, any issues or comments)

Holiday Example Timetable

- 1.00-1.30 -Arrive and briefing meeting with Education & Outreach Manager (prep completed in advance)
- 1.30-2.00 -Set up room, get refreshments and materials ready
- 2.00-2.20 -Youth Workers and young people arrive and have refreshments, brief Youth Workers on session
- 2.20-3.00 -Activity
- 3.00-3.10 -Break
- 3.10-3.50 -Activity
- 3.50-3.00 -Wrapping up, young people and youth workers support tidying up
- 4.00-4.30 -Finish packing up and fill out report sheet (includes information about how the session went, any issues or comments)